Majordomo_approve

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COLLABORATORS			
	TITLE : Majordomo_approve		
ACTION	*NAME*	*DATE*	*SIGNATURE*
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REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

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Majordomo_approve

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            Majordomo_approve.thor 1.0 - a THOR ARexx script for  ←
               Majordomo
                        list owners which handles common
                        approve/bounce messages
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1.2 Description

Majordomo_approve.thor is an ARexx for use with THOR. It's only ↩
                      really of
use to Majordomo list owners – that is, you are a (remote) administrator
for a mailing list run on a Majordomo server somewhere. The script was
designed with Majordomo 1.94, but it should work with 1.60+ or more recent
versions too.

Allows automatic handling of the most common messages that Majordomo will
send that require approval. The script also caters for owners of more than
one list.

Generally, two different types of Majordomo messages are handled:

 1. (un)subscribe approval requests ("APPROVE listname" will be in the
    subject line). You will receive these messages if somebody trys
    to (un)subscribe an address which is not exactly the same as their
    own. When you run Majordomo_approve.thor on these messages, a
    message to Majordomo will be generated in the following form:

    approve <passwd> {subscribe|unsubscribe} <list> [<address>]

 2. Unsent messages ("BOUNCE listname: reason" will be in the subject
    line). If for some reason Majordomo thinks it shouldn't process
    a message and therefore not send it to everybody, it will be
    sent to you instead pending approval. If you think the message is
    ok and run Majordomo_approve.thor on the message, a new message
    will be generated to the list address. The new message will
    contain the message body of the BOUNCE and the important
    "Approved: <passwd>" line added to the top.

The script is quite clever, and will figure out all the addresses it needs
automatically. The only thing which you need to provide is your password
for the list.

See the
                Usage
                 section for more information on setting the password(s).

1.3 Installation

Installation is very simple. Just copy the Majordomo_approve.thor to
THOR's rexx directory.

1.4 How to use this script

Using Majordomo_approve.thor is relatively straight forward. You need to
run it from within THOR – via the ARexx Script menu (you may want to assign
a hotkey to the script).

By default, events are written in the EMail conference – if for some reason

your e-mail conference has a different name, you will need to change the
variable in the script.

E-mail addresses are calculated automatically. The only information you
need to give is your approval password(s). Normally, you will be asked for
the password each time you run the script. Security-wise, it is probably a
good idea to leave it this way. However, it is possible to define the
passwords, for any lists you own, in the script itself. This way you won't
have to manually enter them every time.

Passwords should be entered in the password configuration section near the
top of the script. The syntax for password entries is as follows:

password.listname = 'yourpassword'

For example, if you own a list called "amigagames" and your password is
"sekrit" you would add the following line:

password.amigagames = 'sekrit'

1.5 Distribution Conditions

                 Majordomo_approve.thor is freely distributable, but the copyright ←
                    remains
with the
                 author
                    .

   (1) None of the distributed files are changed in any way
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                    .

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The following files must be present in their original and unchanged form in
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   Majordomo_approve.thor
   Majordomo_approve.guide
   Majordomo_approve.guide.info

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of the possibility of such damages.

1.7 Acknowledgements

Thanks to the THOR team, especially Petter Nilsen who hosts my amigaf1gp
mailing list on thule.no (I also borrowed bits of code from some of his
scripts :-)

1.8 About the author

Please let me know if you have any problems with this software...

You can contact me via Internet e-mail (preferred) at this address:

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I'm also the author of F1GP-Ed and maintain several World Wide Web pages on
the Internet. These include a page dedicated to this datatype where the
latest version can be found. The Amiga Formula One Homepage provides just
about everything available to Amiga F1GP players including WWW pages F1GP
Hall of Fame and the Internet F1GP Championship. There's information on
all of the Amiga F1GP utilities (available for downloading too) as well as
lots of other goodies and other Amiga / Formula One related links. So, for
an Amiga F1GP junkie's dream, set your web browser to:

    http://www.nanunanu.org/~oliver/AmigaF1.html

I can also be found lurking around on Internet Relay Chat (IRC) on the
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1.9 Program History

1.0 (28.4.97)

 - Initial release.